

Exavier Marcellus Ford
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Summary of qualifications:

- Able to produce production quality Character Animation as well as create unique and appealing characters for both anthropomorphic and human concepts with a focus on female and robotic characters
- Produces well made and precisely composed story boards and animation ready character rigs for the preproduction process
- Flexible when dealing with unstable deadlines and works well both in teams and independently

Education:

The Illinois Institute of Art- Chicago, IL
Bachelor of Fine Art, Media Arts & Animation

Jul. '07 – '10

Industry Involvement

C2E2 (Chicago Comic & Entertainment Expo)

Apr. '10

- Attended panels that talked about the process behind the creation of comic books
- Attended a class to learn the mechanics of making true super villain and learnt about what makes the most well known villains so iconic

Related Experience:

"Silvia the Mechanic"

Mar. '10

- A school project designed to tell a story with the character "Silvia", a anthropomorphic, alien, female kangaroo mechanic with a hand on her long, flexible tail
- Responsible for all aspects of animation such as modeling, concept art, storyboards, story concept, rigging, lighting, textures, special effects, rendering and composing in postproduction

"Scrappy Service"

Mar. '10

- A school project made with in a small team for class. The project was about an encounter between a large elderly anthropomorphic rabbit and a unhappy boy who sold hot dogs with the help of a robot
- Individual contribution includes story boards, animation, the concept design and modeling of one of the main characters (Brady, the helper robot) as well as the focus prop (the Hot Dog Kart), the rigging of the focus prop and laying UVs for Brady and the props

Related Work Experience:

Gallery 37, Chicago, IL (*Apprentice Artist*)

Feb. '06 – Apr. '07

- Worked in a team of animators on a stop motion animation using clay puppets. The film was a Chicago Public Service Announcement made to show children the dangers of playing with guns. The team was made of 3 people and we all shared the responsible of creating the clay puppets, making the story concepts, designing the characters, animating the puppets and shooting the frames though out the making of the project
- Worked in a large team of artist in the creation of a mural. The mural was made in honor of Chicago's musical past, using a lot of Jazz themes and classic Chicago Blues singers. Responsible for the penciling in of the designs, the design of Koko Taylor and the creation of a earth themed humanoid lava lamp both of which where included in the final mural
- Partook in the creation of personalized logos with the use of Photo Shop

Work Experience:

YMCA, Chicago IL (*Day Camp Counselor*)

Jun. – Aug. '05

- Entrusted with the welfare of young inner city children during trips and activities ranging from normal day to day classes to field trips from Chicago to Wisconsin
- Responsible for coming up with creative ways to keep the children active during the day

YMCA (*Volunteer*)

Jun. – Aug. '04

- Assisted Camp Counselors as needed, assisted with the youth campers as needed

Skills:

- Proficient in Adobe Photoshop / Adobe After Effect / Autodesk Maya / Final Cut Pro/ Microsoft Office Word
- Familiar with ZBrush/ Pro Tools/ Toon Boom

Organizations:

- CGtalk 2010
- 11secondclub 2010

